



**Ben Batchelder**

Illustrator/Designer

[artofbatch.com](http://artofbatch.com)

## Education

Savannah College of Art and Design  
BFA Illustration, Drawing Minor  
Graduation date: May 2020  
*Magna cum laude*

Rhode Island School of Design  
Pre-college program, Sequential Art

## Skills

Adobe Photoshop CC  
Adobe Illustrator CC  
Adobe After Effects CC  
Adobe InDesign CC  
Affinity Publisher  
Blender 3D

Graphic Design for Print  
Data Visualization  
Motion Graphics  
Repeat Pattern Design  
Typography  
Digital Painting  
Color Theory  
3D Modeling, Lighting, and Texturing

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## About

While I am trained as a designer, I am a tinker and explorer at heart; I will always search outside the box for new skill sets and ideas that achieve thumb-stopping results.

Outside of work, you'll find me learning game development, doing silly doodles, and caring for the neighborhood stray cats.

## Work Experience

### Lovepop Cards

Designer I 2021-2022

- Researched market trends and drew sophisticated 2D plans for printed pop-up cards and products in seasonal, general, licensed, and B2B lanes
- Provided quality assurance in the product pipeline, often communicating across language differences
- Adapted to new software to assemble digital mock-ups of the products
- Created and organized digital assets, including typography, repeat patterns, and vector artwork
- Collaborated with Disney, MGM Studios, RE/MAX, and others

### Metropolitan Area Planning Council

Spark Grant Artist 2020-2021

- Created data visualizing illustrations based on MAPC climate change research
- Reworked concepts as directed by MAPC stakeholders and key decision-makers, sometimes under significant time pressure
- Sensitively and effectively portrayed different demographics affected by climate change

### SCADPro Trane Story Experience

Key Art Illustrator 2020

- Created concept art sketches and storyboards for the narrative portion of a B2B pitch
- Effectively managed time between refining my work and supporting the needs of other teammates
- Developed final key art through digital painting and 3D modeling

### Tea Room Experience

Motion Designer 2019

- Developed storyboards for a short experience design marketing animation
- Collaborated with another illustrator to reach a consistent style
- Managed communications between the team and the creative director
- Created 2D and 3D motion graphics to tie together the final animation